STREAMING TELEMETRY TRANSPORT PROTOCOL

Data Gap Recovery

NASPI Virtual Meeting

J. Ritchie Carroll

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IEEE 2664

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How Did We Get Here? *But I don't wanna use my head!*

- **Original Streaming Data Flows:**
  - All configured data broadcast from point A to point B
- **Common Issue:**
  - Bandwidth / processing overload
- **Information Needs:**
  - Commonly a visualization or computation only needs certain data
- **Idea for Solution:**
  - Find a way to only “subscribe” to desired data
- **Problem -- No Protocol Did This:**
  - ***Invent one!***

Finally Published! *To Infinity and Beyond!*

sttp → IEEE 2664-2024

- Atomic Measurement Packets
- Reduced Data Loss
- Lossless Compression
- Scalability (to hardware limits)

  - Publish / Subscribe Model
  - Publisher Data Access Control
  - IP Level Security
  - Configurable Connection Origin

API Status: *Nobody look till I get my cork back in!*

	Subscriber	TSCC	Filter Expressions	Reverse Subscriber	Publisher	Reverse Publisher	TLS
GSF	✓	✓	✓	✓	✓	✓	✓
C++	✓	✓	✓	✓	✓	✓	
Go	✓	✓	✓	✓			
Python	✓	✓	✓				
Rust	✓	*Ongoing progress on STTP API language targets…*					

All API language targets being completed to match new IEEE release features

sttp.info

Chose one and go! *I found my moving buddy!*

https://github.com/sttp

Streaming Telemetry Transport Protocol

Python STTP Implementation
https://github.com/sttp/pyapi

Go STTP Implementation
https://github.com/sttp/goapi

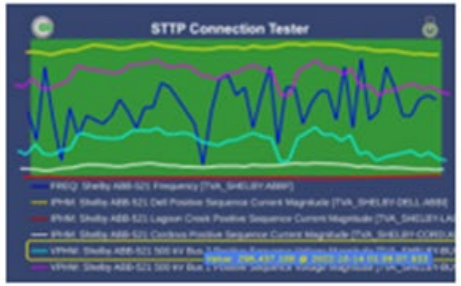
.NET STTP Implementation
https://github.com/sttp/dotnetapi

C++ STTP Implementation
https://github.com/sttp/cppapi

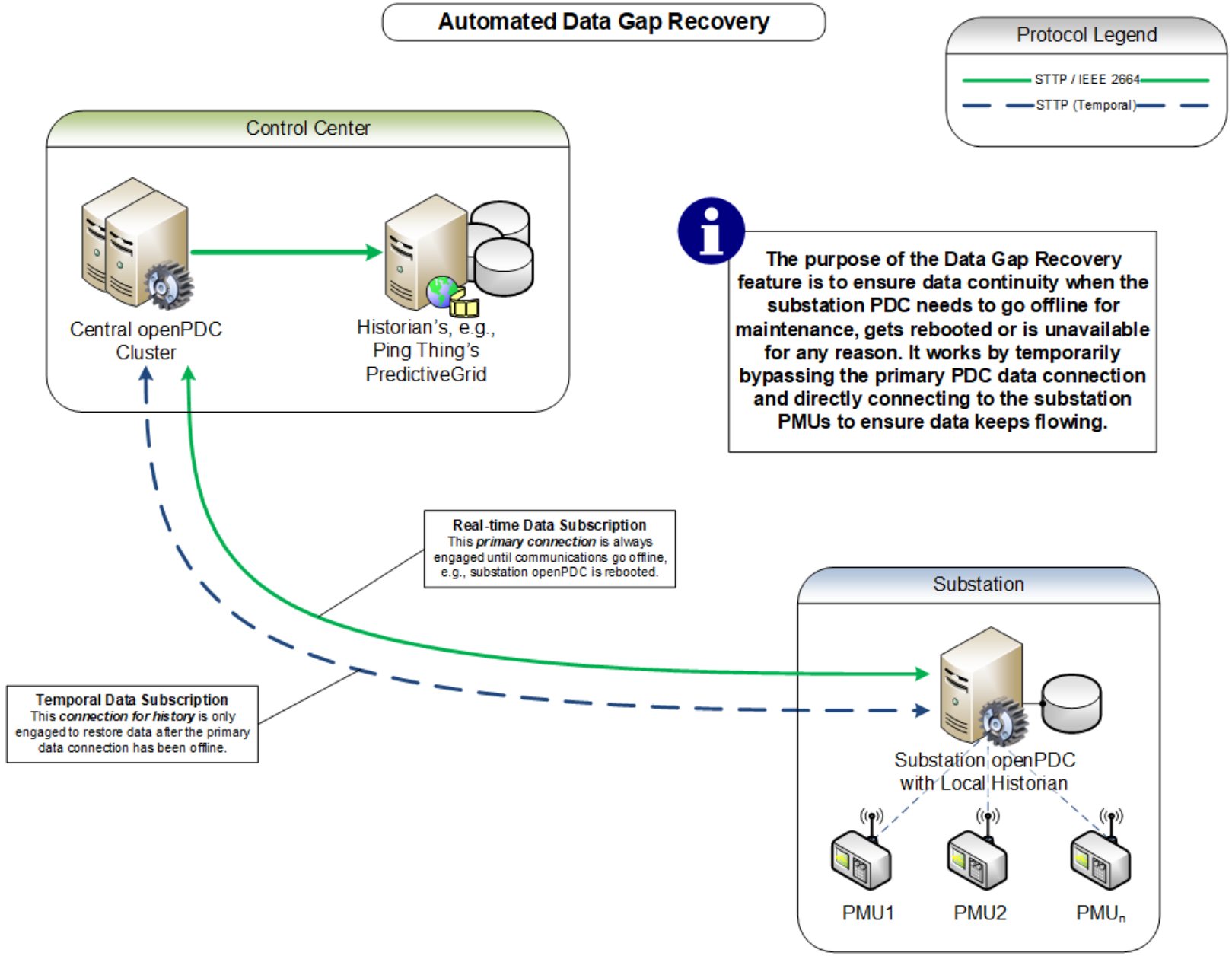
STTP Connection Tester
https://github.com/sttp/connection-tester

Open Source

All STTP reference implementations are Open Source Software (OSS) published on GitHub under the permissive MIT license.



Automated Data Gap Recovery Use Case



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