



# **ASP Project: STTP** Streaming Telemetry Transport Protocol

### **NASPI Fall Meeting**

Philadelphia, PA

October 23, 2018



# **Project Partners**



Project Collaborators	Project Financial Partner	Vendor	Utility	Demonstration Host
Bonneville Power Administration	•		•	Hose
Bridge Energy Group				
Dominion Energy	•		•	EPG
Electric Power Group	•	•		
Electric Power Research Institute				
ERCOT			٠	
Grid Protection Alliance (Prime)	•	•		
ISO New England			•	
MehtaTech		•		
Oklahoma Gas & Electric	•		•	WSU
OSIsoft		•		
Peak Reliability			•	
PingThings		•		
PJM Interconnection			•	EPG
Southern California Edison			•	
San Diego Gas & Electric	•		•	WSU
Schweitzer Engineering Laboratories	•	•		
Southern Company Services			<b>♦</b>	
Southwest Power Pool	•		<b>♦</b>	WSU
Space-Time Insight		•		
Trudnowski & Donnelly Consulting Engineers		•		
Utilicast	•	•		
Tennessee Valley Authority	•		•	WSU
University of Southern California				
V&R Energy		•		
Washington State University	•	•		
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# **Schedule and Deliverables**

### **Deliverables**

- Update PMP
- Release ASP Spec
- Develop  $\alpha$  Toolkit
- Develop Demo Plan
- Publish Demo Results

### Publish API

# 1.0 Project Governance 1.1 Update PMP (D1) 2 Update Data Management Plan 3 Establish Contracts 4 Manage Project and Submit Reports 2.0 Protocol Specification 1 Define Requirements 2 Create Initial Design (M1) 3 Release ASP Specification (D2 - M2) 3.0 Alpha Software Development 1 Develop Alpha APIs 2 Develop Alpha Tool Kit (D3) 3 Release Alpha Versions (M3)

4.0 Incorporate the ASP APIs into Tool Suites
4.1 Incorporate Alpha ASP into EPG Tools
4.2 Incorporate Alpha ASP in WSU Tools
4.3 Bench Test EPG and WSU Tools

# 5.0 Demonstrations and Final ASP Specification 5.1 Develop EPG Tool Demo Plan (D4) 5.2 Develop WSU Too Demo Plan 5.3 Conduct Demo & Publish Results (D5-M4) 5.4 Publish Ver 1.0 API with Documentation (D6 - M5)

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# What Makes STTP Different?

- Synchronized Frames vs Atomic Packets
- Reduced Data Loss
- Lossless Compression
- Scalability (to hardware limits)
- Publish / Subscribe Model
- Publisher Data Access Control
- IP Level Security
- Configurable Connection Origin





# **Difference: Synchronized Frames vs Atomic Packets**



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# **Difference: Reduced Data Loss**





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# **Difference: Lossless Compression**



### The Wire Protocol



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# **Difference: Scalability**





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# **Difference: Publish / Subscribe Model**





# **Difference: Publisher Data Access Control**



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# **Difference: IP Level Security**



# Security at IP Layer

- TCP: Primary security is added at the socket using industry standard Transport Layer Security (TLS or SSL).
   X.509 certificates are used to authenticate connections and provide encryption through public key infrastructure.
- UDP (optional): When existing command channel is secured with TLS, UDP uses AES symmetric encryption with keys exchanged over the TLS secure channel.





# **Difference: Configurable Connection Origin**

The Wire Protocol



### Two Types of Connections Supported Forward

 Subscriber connects to Publisher – typical operation where a listening server-based publisher with connecting client-based subscribers

### Reverse

 Publisher connects to Subscriber – operation where client-based publisher connects to listening serverbased subscriber; used to cross security zones in desired direction

### Bidirectional Communications Allowed

 Once connection is established, publisher/subscriber functions can operate in either direction over the single connection





# **Difference: Configurable Connection Origin**

Publisher and Subscriber operations are "functions" in STTP – not "objects"
 As such, a publisher "sends" data and a subscriber "receives" data – always

**Crossing Security Zone with Reverse Connection** 







# How is the Project Team Advancing STTP?

- Documenting the Specification
- Developing the General Use API
- Conducting Demonstrations
- Participating in IEEE Standardization





# **Advancement: Documenting the Specification**

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Version: 0.1.39 - September 18, 2017

Status: Initial Development

Abstract: This specification defines a publish-subscribe data transfer protocol that has been optimized for exchanging streaming time series style data, such as synchrophasor data that is used in the electric power industry, over internet Protocol (IP). The protocol supports transferring both real-time and historical time series data at full or down-sampled resolutions. Protocol benefits are realized at scale when multiplexing very large numbers of time series data points at high speed, such as, hundreds of times per second per data point.



- Specification development is open on GitHub:
  - https://github.com/sttp/Specification
- Daily builds of specification are available in PDF, HTML and GitHub markdown formats
- Topics include:
  - Protocol Overview
  - Establishing Connections
  - Commands and Responses
  - Compression
  - Security
  - among others
- Anyone can propose an edit with a pull-request
  - See "<u>How to Contribute</u>" on spec site for details







### Key STTP Requirements:

- Performant Data Exchange at Scale
- Extensible Metadata
- Access Control and Security
- Bidirectional Connectivity









# Publisher

- Methods
  - Connect
  - DefineMetadata
  - Disconnect
  - DisconnectSubscriber
  - SendData
- Callbacks / Events
  - SubscriberConnected
  - SubscriberSessionEstablished
  - SubscriberDisconnected

- Subscriber
  - Methods
    - Connect
    - Disconnect
    - RequestMetadataTables
    - RequestMetadata
    - Subscribe
    - Unsubscribe
    - SecureDataChannel
  - Callbacks / Events
    - ReceivedMetadataTables
    - ReceivedMetadata
    - ReceivedDataPoints







### Core DataPoint Metadata

- Point ID (guid)
- Device ID (guid)
- Tag (string)
- AlternateTag (string)
- Description (string)
- Enabled (bool)
- Created (date-time)
- Updated (date-time)
- Device Metadata
  - Device ID (guid)
  - Name (string)
- etc.

- Synchrophasor Metadata
  - Point ID (guid)
  - SignalReference (string)
  - Protocol (string)
  - SignalType (string)
  - EngineeringUnits (string)
  - PhasorType (string)
  - Phase (string)
  - DataRate (float)
  - etc.





- Complex Structure Encoding (e.g., IEEE C37.118)
  - Includes, as needed, data concentration at final consumer









- Advanced Data Logic
  - Variable distribution of redundantly measured values
  - Blue-sky state data reduction (for apps that desire this)
- Gateway transmission of other protocol data
  - ICCP, DNP3, Modbus, OPC, OpenFMB

# Dynamic Data Volume

 Adjust data publication volume based on system conditions, e.g., sending more information when an event has been detected for increased monitoring and detail (where desired)



# **Advancement: Conducting Demonstrations**

### WSU Tools Demo

- Tools testing and observations with STTP, e.g., memory utilization, data loss, CPU loading and impacts on running analytics
- Testing at TVA, SPP, OG&E and SDG&E
- EPG Tools Demo
  - Integration and comparison testing of ePDC for observations with STTP, e.g., CPU loading, data loss, latency and memory impact when receiving STTP data
  - Testing at PJM and Dominion

- EIDSN Transfer Demo
  - Testing TVA  $\rightarrow$  SPP with
    - IEEE C37.118, and
    - STTP over TCP
  - Recording and comparing results with a real-world data transfer





# **Advancement: Participating in IEEE Standardization**



STTP on track to become:



This year the IEEE P10 STTP working group was established to develop a project authorization request (PAR).

The PAR was approved by the IEEE-SA New Standards Committee on September 27, 2018 and given a proposed IEEE standard number of **P2664**.



